#### Galaxy rotation curves



At large distances, where the galaxy runs out of light, the rotation speed should decrease as  $r^{-1/2}$ 

#### Galaxy rotation curves



There must therefore be lots of mass that is not visible, out to very large distances. ---> Dark matter

Alternatively, our theory of gravity is wrong, and gravitational accelerations are stronger than Newton on very large scales.

Newton: 
$$\vec{F} = m\vec{a}$$

MOND: 
$$\vec{F} = m\mu\left(\frac{a}{a_0}\right)\vec{a} = \begin{cases} m\vec{a}, & a \gg a_0 \\ m\left(\frac{a}{a_0}\right)\vec{a}, & a \ll a_0 \end{cases}$$

#### How does MOND work?

$$F = \frac{GMm}{r^2} = \frac{ma^2}{a_0} \rightarrow a^2 = \frac{GMa_0}{r^2}$$

$$a = \frac{v^2}{r} \rightarrow v^2 = \left(\frac{GMa_0}{r^2}\right)^{1/2} r \rightarrow v = \sqrt[4]{GMa_0} = const!$$

Plugging in measured rotation speeds and visible masses of galaxies:

$$a_0 = 1.2 \times 10^{-10} \, ms^{-2}$$

#### A galaxy cluster: Dark matter



### A galaxy cluster: Hot X-ray gas



#### A galaxy cluster: Galaxies (stars + cold gas)



#### Galaxies



### X-ray gas



## Dark matter



#### **Gravitational lensing**



#### **Gravitational lensing**



## Gravitational lensing



# Optical image



#### X-ray image



### Chandra 0.5 Msec image

0.5 Mpc

## Modelling



- Dark matter does not collide
- Hot gas collides and gets shock-heated
- Galaxies do not collide.

![](_page_16_Picture_5.jpeg)

- Dark matter does not collide
- Hot gas collides and gets shock-heated
- Galaxies do not collide.

![](_page_17_Picture_5.jpeg)

- Dark matter does not collide
- Hot gas collides and gets shock-heated
- Galaxies do not collide.

![](_page_18_Picture_5.jpeg)

- Dark matter does not collide
- Hot gas collides and gets shock-heated
- Galaxies do not collide.

![](_page_19_Picture_5.jpeg)

## Modeling

![](_page_20_Picture_1.jpeg)

## X-ray image

![](_page_21_Picture_1.jpeg)

## Lensing map

weak lensing mass contours (Clowe in prep.)

HST image

## Lensing map

![](_page_23_Picture_1.jpeg)

## X-ray + Lensing map

![](_page_24_Picture_1.jpeg)