## Probes of the Mass Density Field



z~1000



z~0-1

#### What about intermediate redshifts?

## Lyman Break Galaxies



## Lyman Break Galaxies



## Lyman Break Galaxies



## Quasars



## Active Galactic Nuclei



## AGN - Types



## AGN - Types

Differences between active galaxy types and normal galaxies.										
Galaxy Type	Active Nuclei	Emission Lines			Excess of		Strong			Radio
		Narrow	Broad	X-rays	UV	Far-IR	Radio	Jets	variable	loud
Normal	no	weak	none	weak	none	none	none	none	no	no
Starburst	no	yes	no	some	no	yes	some	no	no	no
Seyfert I	yes	yes	yes	some	some	yes	few	no	yes	no
Seyfert II	yes	yes	no	some	some	yes	few	yes	yes	no
Quasar	yes	yes	yes	some	yes	yes	some	some	yes	10%
Blazar	yes	no	some	yes	yes	no	yes	yes	yes	yes
BL Lac	yes	no	none/faint	yes	yes	no	yes	yes	yes	yes
ονν	yes	no	stronger than BL Lac	yes	yes	no	yes	yes	yes	yes
Radio galaxy	yes	some	some	some	some	yes	yes	yes	yes	yes

## Hypothesis

All active galactic nuclei are supermassive black holes at the centers of galaxies being fed by an accretion disk. Different types are just differences in:

- Black hole mass
- Accretion rate
- Type of galaxy
- Viewing angle

### AGN – Unified Model



#### Quasars



Ross et al. (2012)

## Quasars





$$\sum_{z=0} \frac{1}{2} \sum_{z=0} \frac{1}$$

## Emission wavelength:

$$\lambda_e$$

 $=\frac{1+z_e}{1+z_o}$  $\lambda_{o}$  $\lambda_{e}$ 

Observation wavelength: 
$$\lambda_o = \lambda_e \left( 1 + z_e 
ight)$$



- A Lyman-α photon (1216 Å) emitted by the quasar has a longer wavelength by the time it encounters the HI cloud and so it will not be absorbed.
- The shorter wavelength photon emitted by the quasar that has stretched to 1216 Å by the time it encounters the HI cloud can be absorbed.



- In the emitted frame of the quasar, the Ly-α forest lies between the wavelengths of 1216/(1+z) and 1216 Å
- In the observed frame, the Ly-α forest lies between the wavelengths of 1216 and 1216(1+z) Å

The BOSS spectrograph covers the range 3600-10,400 Å

• The closest gas cloud that it can probe is at

$$\lambda_o = \lambda_e \left( 1 + z \right) \longrightarrow z = \frac{\lambda_o}{\lambda_e} - 1 = \frac{3600}{1216} - 1 \longrightarrow z = 1.96$$

• The farthest gas cloud that it can probe is at

$$z = \frac{10,400}{1216} - 1 \rightarrow z = 7.55$$







#### Statistics of the Galaxy Distribution



# measure the environment around individual galaxies

or

measure average statistics for a sample of galaxies



The *excess* probability that two galaxies are separated by a distance *r* relative to that for a random distribution.

For a random point distribution of number density n, the number of points at a distance between r and r+dr from any one point is:

$$n \cdot dV = n \cdot 4\pi r^2 dr$$

The total number density of pairs at this separation is then:

$$\frac{n}{2} \times n \cdot 4\pi r^2 dr = n^2 2\pi r^2 dr$$



#### The 2-point Correlation Function

For a point distribution that is not random, the number density of pairs At this separation is:

$$n^2 2\pi r^2 dr \Big[ 1 + \xi(r) \Big]$$

The correlation function is then equal to:

$$\xi(r) = \frac{n_{\text{pairs, data}}(r)}{n_{\text{pairs, rand}}(r)} - 1$$

$$\xi(r) = \frac{DD(r)}{RR(r)} - 1$$

## Complications

- When the sample volume is complex, calculate number of random pairs using an actual generated random data set that occupies the same volume as the data.
- In practice, we often use other estimators. For example, the most commonly used estimator for galaxy samples is the Landy-Szalay estimator:

$$\xi(r) = \frac{DD - 2DR + RR}{RR}$$

• Must normalize the DD, DR, and RR terms when the number of data and random points are not the same.

## Complications

• To deal with redshift distortions, we usually measure a *projected* correlation function.



The 2-point Correlation Function



Zehavi et al. (2005)



Zehavi et al. (2005)



Zehavi et al. (2011)

## **The 2-point Correlation Function**



Zehavi et al. (2011)

## **Other Correlation Functions**

- Angular correlation function  $\,\, arphi( heta) \,$
- Cross-correlation function
- Higher order: three-point, etc

#### same 2PCF but very different distributions





 $r_2$ 

 $r_1$ 

 $r_3$ 

#### **The 2-point Correlation Function**



Masjedi et al. (2006)

Galaxy "bias" refers to the amount of galaxy clustering relative to the clustering of the underlying dark matter



This is a function of scale *r*, but on large scales it becomes constant.

For example, the bias of Milky Way – like galaxies is **b** ~ 1 the bias of Luminous Red Galaxies is **b** ~ 2



## **Density field**

$$\delta(\vec{x}) = \frac{\rho(\vec{x}) - \overline{\rho}}{\overline{\rho}}$$





 $DD = \rho(\vec{x})\rho(\vec{x}+r)$  $RR = \bar{\rho}\bar{\rho}$ 

$$\xi(r) = \frac{DD}{RR} - 1 \qquad DD = \rho(\vec{x})\rho(\vec{x} + r) \qquad RR = \bar{\rho}\bar{\rho}$$

$$\xi(r) = \langle \frac{\rho(\vec{x})}{\bar{\rho}} \frac{\rho(\vec{x}+r)}{\bar{\rho}} \rangle - 1 \qquad \qquad \delta(\vec{x}) = \frac{\rho(\vec{x})}{\bar{\rho}} - 1$$

$$= \langle (\delta(\vec{x}) + 1)(\delta(\vec{x} + r) + 1) \rangle - 1$$

$$= \langle \delta(\vec{x}) \rangle + \langle \delta(\vec{x} + r) \rangle + \langle \delta(\vec{x}) \delta(\vec{x} + r) \rangle$$

$$= \langle \delta(\vec{x})\delta(\vec{x}+r) \rangle$$

## **Density field**

$$\delta(\vec{x}) = \frac{\rho(\vec{x}) - \overline{\rho}}{\overline{\rho}}$$

**Correlation function** 

$$\xi(r) = \left\langle \delta(\vec{x}) \delta(\vec{x}+r) \right\rangle$$

Fourier density modes

Power spectrum

$$\delta_{\vec{k}} = \int \delta(\vec{x}) e^{i\vec{k}\cdot\vec{x}} d^3\vec{x}$$

$$P(k) = \left< \left| \delta_{\vec{k}} \right|^2 \right>$$

$$P(k) = \int \xi(r) e^{i\vec{k}\cdot\vec{r}} d^3\vec{x}$$
Any density field can be decomposed into an infinite set of modes (i.e., sine waves)  $\delta_{\vec{k}}$ 

Each mode has a

• <u>wavelength</u>  $\lambda$  or wavenumber  $k = \frac{2\pi}{\lambda}$ 

- <u>amplitude</u>  $|\delta_{\vec{k}}|$
- phase  $e^{-i\theta}$

The power spectrum is the amplitude as a function of k









Window function: filter used to smooth density field

• Gaussian filter of scale R

$$W_R(r) = e^{-r^2/2R^2}$$

• Top-hat filter of scale R

$$W_R(r) = \begin{cases} 1 & r < R \\ 0 & r > R \end{cases}$$

In Fourier space: 
$$\tilde{W}_R(k) = \int W_R(r) e^{i\vec{k}\cdot\vec{r}} d^3r$$



# Density field, smoothed with window function $\delta_R(\vec{x}) = \int \delta(\vec{x}') W_R(|\vec{x}' - \vec{x}|) d^3 x'$

Mean density, smoothed with window function

$$\overline{\delta}_{R} = \langle \delta_{R}(\vec{x}) \rangle = 0 \text{ since } \delta = \frac{\rho - \rho}{\overline{\rho}}$$

Variance of smoothed density field

$$\sigma_R^2 = \left\langle \delta_R(\vec{x})^2 \right\rangle$$
$$\sigma_R^2 = \int P(k) \tilde{W}_R^2(k) d^3k$$



R=2 Mpc/h Top-hat filter



R=8 Mpc/h Top-hat filter



# R=20 Mpc/h Top-hat filter

$$\sigma_R^2 = \frac{1}{N} \sum \left( \delta_R - \delta_R \right)^2 = \left\langle \delta_R^2 \right\rangle$$

The variance is large on small scales and approaches zero on large scales.

# $\sigma_R^2$ Is the variance of the matter density field

It also sets the amplitude of the matter power spectrum on scale *R* 

$$\sigma_R^2 = \left\langle \delta_R(\vec{x})^2 \right\rangle$$
$$\sigma_R^2 = \int P(k) \tilde{W}_R^2(k) d^3k$$

For a power spectrum with a power-law shape  $P(k) \sim k^n$ , defining the variance on one scale sets the amplitude on all scales. Also, any window function will do.

We choose a top-hat filter of R=8 Mpc/h to describe the amplitude of P(k) **Cosmological Parameters** 

## Cosmological parameter #1: the Hubble constant





**Cosmological Parameters** 

# <u>Cosmological parameter #2</u>: the amplitude of the matter power spectrum



$$\sigma_8=0.82\pm0.01$$

Primordial power spectrum



Quantum fluctuations + inflation:

 $P(k) \propto k^n$ 

#### <u>Cosmological parameter #3</u>: the power spectrum index

$$n_s = 0.97 \pm 0.01$$















Density fluctuations cannot grow when the universe is radiation-dominated if their wavelength is smaller than the size of the horizon.

	Radiation dominated	Matter dominated
$\lambda \ll c/H_0$	Cannot grow	Grow
$\lambda \gg c/H_0$	Grow	Grow







k











$$\ddot{R} = -\frac{GM}{R^2}$$
$$\ddot{R}\dot{R} = -\frac{GM\dot{R}}{R^2}$$
$$\frac{d}{dt}\left(\frac{1}{2}\dot{R}^2\right) = \frac{d}{dt}\left(\frac{GM}{R}\right)$$



$$\frac{1}{2}\dot{R}^2 = \frac{GM}{R} + K$$

Kinetic + potential energy per unit mass = constant

$$\frac{1}{2}\dot{R}^2 = \frac{GM}{R} + K$$

$$M = \rho \frac{4}{3} \pi R^3$$

$$\frac{1}{2}\dot{R}^2 = \frac{4\pi G\rho R^2}{3} + K$$

$$\frac{\dot{R}^2}{R^2} = \frac{8\pi G\rho}{3} + \frac{2K}{R^2}$$

$$a(t) = \frac{R(t)}{R(t=0)} = \frac{R}{R_0}$$

$$\left(\frac{\dot{a}}{a}\right)^2 = \frac{8\pi G\rho}{3} + \frac{2K}{R_0^2 a^2}$$

$$\dot{a} = \frac{\dot{R}}{R_0}$$

$$\left(\frac{\dot{a}}{a}\right)^2 = \frac{8\pi G}{3}\rho(t) + \frac{2K}{R_0^2}\frac{1}{a(t)^2}$$

Newtonian form of Friedman equation

General Relativity:

Replace density with energy density

$$\rho(t) \rightarrow \frac{\varepsilon(t)}{c^2}$$

$$E = \left(m^2 c^4 + p^2 c^2\right)^{1/2}$$

• Constant of integration is curvature of spacetime

$$\frac{2K}{R_0^2} \to -\frac{kc^2}{R_0^2}$$

$$k = \begin{cases} -1 & \text{negative curvature} \\ 0 & \text{flat space} \\ +1 & \text{positive curvature} \end{cases}$$



$$\left(\frac{\dot{a}}{a}\right)^2 = \frac{8\pi G}{3c^2}\varepsilon(t) - \frac{kc^2}{R_0^2}\frac{1}{a(t)^2}$$

$$\frac{\dot{a}}{a} \equiv H(t)$$

$$H(t)^2 = \frac{8\pi G}{3c^2}\varepsilon(t)$$

If *k*=0

$$\varepsilon_{c}(t) = \frac{3c^{2}}{8\pi G} H(t)^{2}$$

Critical density

$$\frac{\varepsilon_{c,0}}{c^2} = 2.8 \times 10^{11} h^2 M_{\odot} \text{Mpc}^{-3}$$

$$\Omega(t) = \frac{\varepsilon(t)}{\varepsilon_c(t)}$$

Energy density in units of critical density

$$H(t)^{2} = H(t)^{2} \Omega(t) - \frac{kc^{2}}{R_{0}^{2}} \frac{1}{a(t)^{2}}$$
$$1 - \Omega(t) = -\frac{kc^{2}}{R_{0}^{2}} \frac{1}{H(t)^{2}} \frac{1}{a(t)^{2}}$$

$$\Omega(t) \begin{cases} <1 & k = -1 \\ =1 & k = 0 \\ >1 & k = +1 \end{cases}$$

Sign of 1- $\Omega$  does not change as universe expands.
At the present epoch:

$$H_0^2 \left( 1 - \Omega_0 \right) = -\frac{kc^2}{R_0^2}$$

Replace curvature constant in Friedman equation:

$$1 - \Omega(t) = \frac{H_0^2 (1 - \Omega_0)}{H(t)^2 a(t)^2}$$

$$\frac{H(t)^2}{H_0^2} \left[1 - \Omega(t)\right] = \frac{\left(1 - \Omega_0\right)}{a(t)^2}$$

The Fluid Equation

dQ = dE + PdV	1 <sup>st</sup> la
$\dot{E} + P\dot{V} = 0$	E(t
$\dot{\varepsilon}V + \varepsilon\dot{V} + P\dot{V} = 0$	V(t)
$V\!\left(\dot{\varepsilon} + 3\frac{\dot{a}}{a}(\varepsilon + P)\right) = 0$	Ŵ
$\dot{\varepsilon} + 3\frac{\dot{a}}{2}(\varepsilon + P) = 0$	Ŵ

1<sup>st</sup> law of thermodynamics

$$E(t) = \varepsilon(t)V(t)$$

$$V(t) = \frac{4}{3}\pi R(t)^{3} \rightarrow$$
$$\dot{V} = \frac{4}{3}\pi 3R^{2}\dot{R} \rightarrow$$
$$\dot{V} = V3\frac{\dot{R}}{R} = V3\frac{\dot{a}}{a}$$

The Acceleration Equation

$$\left(\frac{\dot{a}}{a}\right)^2 = \frac{8\pi G}{3c^2}\varepsilon(t) - \frac{kc^2}{R_0^2}\frac{1}{a(t)^2}$$

$$\dot{a}^2 = \frac{8\pi G}{3c^2} \varepsilon(t) a(t)^2 - \frac{kc^2}{R_0^2}$$

$$2\dot{a}\ddot{a} = \frac{8\pi G}{3c^2} \left(\dot{\varepsilon}a^2 + 2\varepsilon a\dot{a}\right)$$

$$\frac{\ddot{a}}{a} = \frac{4\pi G}{3c^2} \left( \dot{\varepsilon} \frac{a}{\dot{a}} + 2\varepsilon \right)$$

$$\dot{\varepsilon} + 3\frac{\dot{a}}{a}(\varepsilon + P) = 0$$
$$\dot{\varepsilon}\frac{a}{\dot{a}} = -3(\varepsilon + P)$$

#### **The Acceleration Equation**

$$\frac{\ddot{a}}{a} = \frac{4\pi G}{3c^2} \left(-3(\varepsilon + P) + 2\varepsilon\right)$$

$$\frac{\ddot{a}}{a} = -\frac{4\pi G}{3c^2} (\varepsilon + 3P)$$

The energy density is always positive

- If Pressure is positive then the universe must decelerate. (e.g., baryonic gas, photons, dark matter)
- If Pressure is negative, the universe can accelerate. (e.g., dark energy)

## The Equations of Motion of the Universe

$$\left(\frac{\dot{a}}{a}\right)^2 = \frac{8\pi G}{3c^2}\varepsilon(t) - \frac{kc^2}{R_0^2}\frac{1}{a(t)^2}$$

$$\frac{\ddot{a}}{a} = -\frac{4\pi G}{3c^2}(\varepsilon + 3P)$$

**Acceleration Equation** 

Two equations and three unknowns:  $a(t), \epsilon(t), P(t)$ 

Need a third equation: Equation of state  $P = P(\varepsilon)$ 

$$P = w\mathcal{E}$$

$$P = w \mathcal{E}$$

• Non-relativistic particles: matter (Ideal gas law)

$$P = \frac{\rho}{\mu}kT = \frac{kT}{\mu c^2}\varepsilon \qquad \qquad w = \frac{kT}{\mu c^2} \approx 0$$

• Relativistic particles: radiation

$$P = \frac{1}{3}\varepsilon \qquad \qquad w = \frac{1}{3}$$

• Mildly relativistic particles:

$$0 < w < \frac{1}{3}$$

## Cosmological Constant / Dark Energy

- **1915** Einstein's GR equations predict a dynamic universe.
- **1917** But Einstein thought the Universe was static, so he introduced the "Cosmological Constant",  $\Lambda$ , to his equations of motion.
- **1929** When Hubble discovered the expansion of the universe, Einstein called  $\Lambda$  his "greatest blunder".
- **1998** SN results show that the universe is accelerating in its expansion so scientists revive  $\Lambda$

The cosmological constant or "Dark Energy" is thought to be the energy of a vacuum, predicted by quantum mechanics.

#### **Cosmological Constant / Dark Energy**

$$\left(\frac{\dot{a}}{a}\right)^2 = \frac{8\pi G}{3c^2}\varepsilon(t) - \frac{kc^2}{R_0^2}\frac{1}{a(t)^2} + \frac{\Lambda}{3}$$

$$\frac{\ddot{a}}{a} = -\frac{4\pi G}{3c^2}(\varepsilon + 3P) + \frac{\Lambda}{3}$$

**Acceleration Equation** 

$$\dot{\varepsilon} + 3\frac{\dot{a}}{a}(\varepsilon + P) = 0$$

Fluid Equation:

If the energy density of Dark Energy is constant with time

$$\dot{\varepsilon} = -3\frac{\dot{a}}{a}(\varepsilon + P) = 0 \rightarrow P = -\varepsilon \rightarrow \qquad w = -1$$

## Cosmological Constant / Dark Energy

$$\left(\frac{\dot{a}}{a}\right)^{2} = \frac{8\pi G}{3c^{2}}\varepsilon(t) - \frac{kc^{2}}{R_{0}^{2}}\frac{1}{a(t)^{2}}\left(+\frac{\Lambda}{3}\right)$$

$$\left(\frac{\dot{a}}{a}\right)^{2} = \frac{8\pi G}{3c^{2}}\varepsilon(t) + \frac{8\pi G}{3c^{2}}\left(\frac{c^{2}\Lambda}{8\pi G}\right) - \frac{kc^{2}}{R_{0}^{2}}\frac{1}{a(t)^{2}}$$

$$\left(\frac{\dot{a}}{a}\right)^{2} = \frac{8\pi G}{3c^{2}}(\varepsilon_{m} + \varepsilon_{\Lambda}) - \frac{kc^{2}}{R_{0}^{2}}\frac{1}{a(t)^{2}}$$

$$H(t)^{2}(1 - \Omega_{m} - \Omega_{m}) = -\frac{kc^{2}}{2}\frac{1}{a(t)^{2}}$$

$$H(t) (1 - \Omega_m - \Omega_\Lambda) = -\frac{1}{R_0^2} \frac{1}{a(t)^2}$$

## <u>Cosmological parameter #4</u>: the matter density



$$\Omega_m = 0.31 \pm 0.01$$

## Cosmological parameter #5: the baryon density



$$\Omega_b = 0.049 \pm 0.001$$

## <u>Cosmological parameter #6</u>: the dark energy density



$$\Omega_{\Lambda} = 0.69 \pm 0.01$$

## <u>Cosmological parameter #7</u>: the radiation density





## The Evolution of Energy Density

$$\dot{\varepsilon} + 3\frac{\dot{a}}{a}(\varepsilon + P) = 0$$

$$P = w \mathcal{E}$$

$$\dot{\varepsilon} + 3\frac{\dot{a}}{a}(1+w)\varepsilon = 0$$

$$\frac{d\varepsilon}{dt} = -\frac{da}{dt}\frac{3}{a}(1+w)\varepsilon$$

$$\frac{d\varepsilon}{\varepsilon} = -\frac{da}{a}3(1+w)$$

If w is constant with a:

$$\ln \varepsilon = \ln \varepsilon_0 - 3(1+w)\ln a$$

$$\boldsymbol{\varepsilon} = \boldsymbol{\varepsilon}_0 a^{-3(1+w)}$$

## The Evolution of Energy Density

$$\boldsymbol{\varepsilon} = \boldsymbol{\varepsilon}_0 a^{-3(1+w)}$$

• Non-relativistic particles (baryons, dark matter)

$$w = 0 \longrightarrow \varepsilon = \varepsilon_0 a^{-3} = \varepsilon_0 (1+z)^3$$

• Relativistic particles (photons, neutrinos)

$$\varepsilon = \varepsilon_0 a^{-4} = \varepsilon_0 (1+z)^4$$

• Dark energy

W =

$$w = -1 \quad \rightarrow \quad \mathbf{\mathcal{E}} = \mathbf{\mathcal{E}}_0$$



$$\varepsilon = \varepsilon_m + \varepsilon_r + \varepsilon_{\Lambda} = \frac{\varepsilon_{m,0}}{a^3} + \frac{\varepsilon_{r,0}}{a^4} + \varepsilon_{\Lambda,0}$$

$$\frac{H^{2}}{H_{0}^{2}} = \frac{1}{\varepsilon_{c,0}} \left( \frac{\varepsilon_{m,0}}{a^{3}} + \frac{\varepsilon_{r,0}}{a^{4}} + \varepsilon_{\Lambda,0} \right) + \frac{(1 - \Omega_{0})}{a^{2}}$$

$$\frac{H^2}{H_0^2} = \frac{\Omega_{m,0}}{a^3} + \frac{\Omega_{r,0}}{a^4} + \Omega_{\Lambda,0} + \frac{1 - \Omega_0}{a^2}$$

$$\Omega_0 = \Omega_{m,0} + \Omega_{r,0} + \Omega_{\Lambda,0}$$

$$1 - \boldsymbol{\Omega}_0 = \boldsymbol{\Omega}_{k,0}$$

$$\Omega_{m,0} + \Omega_{r,0} + \Omega_{\Lambda,0} + \Omega_{k,0} = 1$$

## Cosmological parameter #8: the spatial curvature



$$\Omega_k = -0.002 \pm 0.004$$

# <u>Cosmological parameter #9</u>: the equation of state of dark energy



$$w = -1.01 \pm 0.05$$

$$\frac{H^2}{H_0^2} = \frac{\Omega_{r,0}}{a^4} + \frac{\Omega_{m,0}}{a^3} + \frac{\Omega_{k,0}}{a^2} + \frac{\Omega_{\Lambda,0}}{a^{3(1+w)}}$$

$$\Omega_m(z) = \frac{\varepsilon_m}{\varepsilon_c} = \frac{\varepsilon_{m,0}}{a^3 \varepsilon_c} = \frac{\varepsilon_{m,0}}{a^3 \varepsilon_{c,0}} \frac{\varepsilon_{c,0}}{\varepsilon_c} = \frac{\Omega_{m,0}}{a^3} \frac{H_0^2}{H^2}$$

$$\Omega_r(z) = \frac{\Omega_{r,0}}{a^4} \frac{H_0^2}{H^2}$$

$$\Omega_{\Lambda}(z) = \frac{\Omega_{\Lambda,0}}{a^{3(1+w)}} \frac{H_0^2}{H^2}$$



$$\frac{H^2}{H_0^2} = \frac{\Omega_{r,0}}{a^4} + \frac{\Omega_{m,0}}{a^3} + \frac{\Omega_{k,0}}{a^2} + \frac{\Omega_{\Lambda,0}}{a^{3(1+w)}}$$

Solving this equation gives expansion history a(t) (which also specifies the age of the universe  $t_0$ )

Special case #1: empty universe









 $=\frac{1}{H_{r}}$  $t_0$ 

Special case #2: radiation dominated universe







$$a(t) = \left(2H_0 t\right)^{1/2}$$

$$t_0 = \frac{1}{2H_0}$$

Special case #3: matter dominated universe







 $a(t) = \left(\frac{3}{2}H_0t\right)^{2/3} \qquad t_0 = \frac{2}{3H_0}$ 

Special case #4: dark energy dominated universe

$$\Omega_{\Lambda,0} = 1$$



$$\frac{H^2}{H_0^2} = 1 \quad \rightarrow H = H_0 \quad \rightarrow \dot{a} = H_0 a \quad \rightarrow \int_a^1 \frac{da'}{a'} = \int_t^{t_0} H_0 dt'$$

$$a(t) = e^{H_0(t-t_0)}$$

$$t_0 = \infty$$

Solving the Friedmann Equation





#### **Distance Measures in Cosmology**

Hubble time: Time it took the universe to reach its present size if expansion rate has always been the same.

$$t_H \equiv \frac{1}{H_0} = 9.78 h^{-1} \text{Gyr}$$

Hubble distance: Distance light travels in a Hubble time.

$$D_H \equiv \frac{c}{H_0} = 3000 h^{-1} \mathrm{Mpc}$$

Proper distance: Distance measured in rulers between two points.

• Proper distance between point at a and a+da:

$$dD_{P} = c \times \frac{da}{\dot{a}}$$
$$= c \frac{da}{a\left(\frac{\dot{a}}{a}\right)} = c \frac{da}{aH} = \frac{c}{H_{0}} \frac{da}{a} \left(\frac{H}{H_{0}}\right)^{-1}$$
$$= D_{H} \frac{dz}{(1+z)E(z)}$$
g: 
$$D_{P} = D_{H} \int_{0}^{z} \frac{dz'}{(1+z')E(z')}$$

Integrating:



$$\frac{H}{H_0} = \sqrt{\Omega_{m,0} (1+z)^3 + \Omega_{k,0} (1+z)^2 + \Omega_{\Lambda,0} (1+z)^{3(1+w)}} = E(z)$$

<u>Comoving distance</u>: Distance between points that remains constant if both points move with the hubble flow.

$$D_C \equiv \frac{D_P}{a} = D_P \left( 1 + z \right)$$

$$D_C = D_H \int_0^z \frac{dz'}{E(z')}$$

## **Distance Measures in Cosmology**

## <u>Comoving distance</u> (line-of-sight)

$$D_C = D_H \int_0^z \frac{dz'}{E(z')}$$

## Comoving distance (transverse)

$$D_{M} = \begin{cases} D_{H} \frac{1}{\sqrt{\Omega_{k}}} \sinh\left(\sqrt{\Omega_{k}} D_{C}/D_{H}\right) & \text{for } \Omega_{k} > 0 \\ D_{C} & \text{for } \Omega_{k} = 0 \\ D_{H} \frac{1}{\sqrt{|\Omega_{k}|}} \sin\left(\sqrt{\Omega_{k}} D_{C}/D_{H}\right) & \text{for } \Omega_{k} < 0 \end{cases}$$





## Angular diameter distance: Ratio of object's physical size to angular size.

$$D_A = \frac{D_M}{(1+z)}$$



Distance Measures in Cosmology

Luminosity distance: Distance that defines the relationship between luminosity and flux.

$$D_L = \sqrt{\frac{L}{4\pi F}}$$

$$D_L = (1+z)D_M = (1+z)^2 D_A$$
### Distance Measures in Cosmology

<u>Comoving volume</u>: Volume in which densities of non-evolving objects are constant with redshift.

$$dV_C = D_H \frac{\left(1+z\right)^2 D_A^2}{E(z)} d\Omega dz$$

$$V_C = \frac{4\pi}{3} D_M^3 \quad \text{for } \Omega_k = 0$$

Lookback time: Difference between age of universe now and age of universe at the time photons were emitted from object.

$$t_{L} = t_{H} \int_{0}^{z} \frac{dz'}{(1+z')E(z')}$$

Age of the universe at redshift z:  $t_0 - t_L(z)$ 











Dunkley et al. (2009)



Komatsu et al. (2009)



Hinshaw et al. (2013)

Constraining Cosmological Parameters



Hinshaw et al. (2013)



	CMB:	$\delta \sim 10^{-4}$
$\equiv \frac{\rho - \overline{\rho}}{\overline{\rho}}$	Superclusters:	$\delta \sim 10$
	Clusters:	$\delta \sim 10^2$
	Galaxies:	$\delta \sim 10^4$
	Stars:	$\delta \sim 10^{29}$
	People:	$\delta \sim 10^{30}$
		<b>9</b> 1 0 15

 $\delta$ 

Stellar black hole:  $\delta \sim 10^{45}$ 

Assume small spherical overdensity in a *static* universe.

$$\ddot{R} = -\frac{G(\Delta M)}{R^2}$$
$$- \frac{G(4\pi)}{G(4\pi)}$$

$$= -\frac{G}{R^2} \left( \frac{4\pi}{3} R^3 \overline{\rho} \delta \right)$$

$$\frac{\ddot{R}}{R} = -\frac{4\pi G\bar{\rho}}{3}\delta(t)$$

Two unknowns: R(t) and  $\delta(t)$ 



# **Conservation of mass**

$$M = \frac{4\pi}{3} R(t)^3 \overline{\rho} \left[ 1 + \delta(t) \right]$$

$$R(t) = \left(\frac{3M}{4\pi\bar{\rho}}\right)^{1/3} \left[1 + \delta(t)\right]^{-1/3}$$

$$R(t)$$

$$\rho = \overline{\rho}(1+\delta)$$

$$R_0 = \left(\frac{3M}{4\pi\bar{\rho}}\right)^{1/3} = \text{const}$$

 $\delta \ll 1 \rightarrow R(t) \approx R_0 \left[ 1 - \frac{1}{3} \delta(t) \right]$ 

$$\ddot{R} \approx -\frac{1}{3}R_0\ddot{\delta} \approx -\frac{1}{3}R\dot{\delta}$$
$$\frac{\ddot{R}}{R} \approx -\frac{1}{3}\ddot{\delta}$$

## Combine with:

$$\frac{\ddot{R}}{R} = -\frac{4\pi G\bar{\rho}}{3}\delta(t)$$







#### where

$$t_{dyn} = \left(4\pi G\bar{\rho}\right)^{-1/2}$$

After a few dynamical times, only the growing mode is significant

$$\delta(t) \sim e^t$$

In reality, density perturbations do not grow this fast in the universe because:

- there is some pressure support
- the universe is not static, but expanding

$$t_{dyn} \sim (G\overline{\rho})^{-1/2} = (c^2/G\overline{\varepsilon})^{1/2}$$
$$\overline{\varepsilon} = \frac{3c^2}{8\pi G} H^2 \to H^{-1} \sim (c^2/G\overline{\varepsilon})^{1/2}$$

Re-do, but now mean density evolves

$$\ddot{R} = -\frac{GM}{R^2} = -\frac{G}{R^2} \left(\frac{4\pi}{3}\rho R^3\right)$$

$$= -\frac{4\pi}{3}G\bar{\rho}R - \frac{4\pi}{3}G(\bar{\rho}\delta)R$$

$$R(t)$$

$$\rho = \overline{\rho}(1+\delta)$$

$$\frac{\ddot{R}}{R} = -\frac{4\pi}{3}G\bar{\rho} - \frac{4\pi}{3}G\bar{\rho}\delta$$

Mass conservation:

$$M = \frac{4\pi}{3} R(t)^3 \overline{\rho}(t) [1 + \delta(t)] = \text{const}$$

 $\hat{R}(t)$ 

 $\rho = \overline{\rho} (1 + \delta)$ 

$$R(t) \propto \overline{\rho}(t)^{-1/3} \left[ 1 + \delta(t) \right]^{-1/3}$$
$$\overline{\rho} \propto a^{-3}$$
$$R(t) \propto a(t) \left[ 1 + \delta(t) \right]^{-1/3}$$
$$\approx a(t) \left[ 1 - \frac{1}{3} \delta(t) \right]$$

An overdense region will grow slightly less rapidly than the scale factor.

$$\frac{\ddot{R}}{R} = \frac{\ddot{a}}{a} - \frac{1}{3}\ddot{\delta} - \frac{2}{3}\frac{\dot{a}}{a}\dot{\delta} = -\frac{4\pi}{3}G\bar{\rho} - \frac{4\pi}{3}G\bar{\rho}\delta$$

With  $\delta \sim 0$ , this reduces to:

$$\frac{\ddot{a}}{a} = -\frac{4\pi}{3}G\bar{\rho}$$

Subtract this from previous equation:

$$-\frac{1}{3}\ddot{\delta} - \frac{2}{3}\frac{\dot{a}}{a}\dot{\delta} = -\frac{4\pi}{3}G\overline{\rho}\delta$$



$$\ddot{\delta} + 2H\dot{\delta} = 4\pi G\bar{\rho}\delta$$

Has extra term that acts to slow collapse in an expanding universe.

$$\begin{pmatrix} \frac{\partial \rho}{\partial t} \end{pmatrix}_{r} + \rho \nabla_{r} \cdot \vec{u} = 0$$
 Continuity (mass)  
$$\begin{pmatrix} \frac{\partial \vec{u}}{\partial t} \end{pmatrix}_{r} + (\vec{u} \cdot \nabla_{r})\vec{u} = -\nabla_{r}\Phi$$
 Euler (momentum)  
$$\nabla_{r}^{2}\Phi = 4\pi G\rho$$
 Poisson (gravity)

Transform to comoving coordinates

$$\vec{r} = a\vec{x}$$

$$\vec{u} = \dot{\vec{r}} = \dot{a}\vec{x} + \vec{v}$$

• Add a small perturbation

$$\rho(\vec{x},t) = \overline{\rho}(t) + \delta(\vec{x},t)\overline{\rho}(t)$$

- Linear approximation: keep first order terms in  $\delta$  and v
- Rearrange equations to get rid of *v*
- Subtract off equation for unperturbed case to get  $\delta$

$$\ddot{\delta} + 2H\dot{\delta} = 4\pi G\bar{\rho}\delta$$

$$\ddot{\delta} + 2H\dot{\delta} = \frac{4\pi G}{c^2}\overline{\varepsilon}_m\delta$$

δ is the density of *matter* only  $\delta = \frac{\varepsilon_m - \overline{\varepsilon}_m}{\overline{\varepsilon}_m}$ 

$$\Omega_m = \frac{\overline{\varepsilon}_m}{\varepsilon_c} = \frac{8\pi G\overline{\varepsilon}_m}{3c^2 H^2}$$

$$\ddot{\delta} + 2H\dot{\delta} - \frac{3}{2}H^2\Omega_m\delta = 0$$

## The solution to this equation depends on $\Omega_m$

• Radiation-dominated phase in early universe  $\Omega_m$ 

$$\Omega_m \ll 1$$

$$=\frac{1}{2t}\qquad \qquad \ddot{\delta} + \frac{1}{t}\dot{\delta} = 0$$

H

Solution: 
$$\left| \delta(t) \approx B_1 + B_2 \ln t \right|$$

# Perturbations grow at a logarithmic rate.

• Lambda-dominated phase in late universe

 $\Omega_m \ll 1$ 

$$H = H_{\Lambda} = \text{const}$$

$$\ddot{\delta} + 2H_{\Lambda}\dot{\delta} = 0$$

Solution: 
$$\delta(t) \approx C_1 + C_2 e^{-2H_{\Lambda}t}$$

Perturbations reach a constant amplitude.

<u>Matter-dominated phase</u> in recent universe

$$H = \frac{2}{3t} \qquad \qquad \ddot{\delta} + \frac{4}{3t}\dot{\delta} - \frac{2}{3t^2}\delta = 0$$

 $\Omega_m \approx 1$ 

Guess: 
$$\delta(t) \approx Dt^n \rightarrow \dot{\delta} = nDt^{n-1} \qquad \ddot{\delta} = n(n-1)Dt^{n-2}$$

$$n(n-1)Dt^{n-2} + \frac{4}{3t}nDt^{n-1} - \frac{2}{3t^2}Dt^n = 0$$

$$n(n-1)Dt^{n-2} + \frac{4}{3}nDt^{n-2} - \frac{2}{3}Dt^{n-2} = 0$$

$$n = \begin{cases} -1 \\ 2/3 \end{cases}$$

$$n(n-1) + \frac{4}{3}n - \frac{2}{3} = n^2 + \frac{1}{3}n - \frac{2}{3} = 0$$

<u>Matter-dominated phase</u> in recent universe

$$H = \frac{2}{3t} \qquad \qquad \ddot{\delta} + \frac{4}{3t}\dot{\delta} - \frac{2}{3t^2}\delta = 0$$

 $\Omega_m \approx 1$ 

Solution: 
$$\delta(t) \approx D_1 t^{2/3} + D_2 t^{-1}$$

When growing mode dominates,  $\delta \propto t^{2/3} \propto a \propto \frac{1}{1+z}$ 



$$\ddot{\delta} + 2H\dot{\delta} - \frac{3}{2}H^2\Omega_m\delta = 0$$

None of the terms or derivatives depend on location  $\vec{\chi}$ 

The solution may thus be written as:

$$\delta(\vec{x},t) = D(t)\tilde{\delta}(\vec{x})$$

D(t) is called the "growth factor" and it satisfies the above differential equation. It is also normalized to be equal to unity at t = today.

Since the growth function is normalized to be unity today,  $\tilde{\delta}(\vec{x})$  must be the density at *t* = today assuming linear theory. It is the linearly extrapolated density fluctuation.

e.g., in a matter dominated universe:  $D(t) = \left(\frac{t}{t_0}\right)^{2/3}$ 

### Large Scale Velocity Field

According to linear theory, the peculiar velocity is:

$$\vec{v}(\vec{x}) = \frac{f(\Omega_m)}{4\pi} \int \delta_m(\vec{x}') \frac{(\vec{x}' - \vec{x})}{|\vec{x}' - \vec{x}|^3} d^3x'$$

where:

$$f(\Omega_m) \approx \Omega_m^{0.6}$$

The differential form of this equation is:

$$\vec{\nabla} \cdot \vec{v}(\vec{x}) = -f(\Omega_m)\delta_m(\vec{x})$$

We can measure the radial peculiar velocity of a galaxy by measuring its redshift and a redshift-independent distance.

$$v_r = cz - H_0 d$$

By comparing the observed velocity field to the observed density field, we can constrain  $\Omega$ . There are two main approaches that have been used:

velocity-velocity comparison

density-density comparison

# Velocity-Velocity

•Measure the density field from a galaxy redshift survey, smoothing on some (small) scale.

•Use linear theory to predict the full 3D velocity field.

•Predict radial velocities for all the galaxies.

•Compare these predictions to the actual measured galaxy velocities.

•The slope of the predicted vs. observed relation gives us  $f(\Omega_m)$ .

# **Density-Density**

•Measure the radial velocity field from a galaxy redshift survey, smoothing on some (large) scale.

 Integrate this radially to get the potential field and compute the gradient of the potential field to get the full 3D velocity field. Then use linear theory to predict the density field.

•Compare this prediction to the actual measured galaxy density field.

•The slope of the predicted vs. observed relation gives us  $f(\Omega_m)$ .

**Density-Density** 

$$\Phi(\vec{r}) = -\int_{0}^{r} v_{r}(r',\theta,\phi) dr'$$

$$\vec{v}(\vec{r}) = -\nabla_r \Phi(\vec{r})$$

$$\delta_m(\vec{r}) = -f(\Omega_m)^{-1} \nabla_r \cdot \vec{v}(\vec{r})$$

We only actually measure the *galaxy* density field, which on large scales is related to the mass density via a linear bias factor:

$$\delta_{g} = b\delta_{m}$$

So these methods actually constrain the quantity:

$$\beta = \frac{f(\Omega_m)}{b} \approx \frac{\Omega_m^{0.6}}{b}$$

# Large Scale Velocity Field



Dekel et al. (1999)
## Large Scale Velocity Field



Dekel et al. (1999)

## Large Scale Velocity Field



## Many systematic errors!

For example, homogeneous and inhomogeneous Malmquist bias, which is caused by anisotropic scattering of galaxy positions due to large distance errors.



Reminder: these solutions are for linear theory only!

Once  $\delta$  grows to ~1, they do not apply.

We need different solutions to describe the collapse of density fluctuations.



The Friedmann equation applies to a small density perturbation, in addition to the whole universe.

In a matter-dominated universe, has a parametric solution:

$$\ddot{R} = -\frac{GM}{R^2}$$

$$R = A [1 - \cos(\theta)]$$
  

$$t = B [\theta - \sin(\theta)]$$
 (the "cycloid" solution)

Where,  $A^3 = GMB^3$ 



Expand and only keep low order terms:

 $R = A [1 - \cos(\theta)] \qquad \cos(\theta) \approx 1 - \frac{\theta^2}{2} + \frac{\theta^4}{24} - \dots$  $t = B [\theta - \sin(\theta)] \qquad \sin(\theta) \approx \theta - \frac{\theta^3}{6} + \dots$ 

$$R \approx A \left[ \frac{\theta^2}{2} - \frac{\theta^4}{24} \right] = \frac{A}{2} \theta^2 \left[ 1 - \frac{\theta^2}{12} \right]$$
$$t \approx B \left[ \frac{\theta^3}{6} \right] \longrightarrow \theta \approx \left( \frac{6t}{B} \right)^{1/3}$$

$$\rightarrow \mathbf{R} \approx \frac{A}{2} \left(\frac{6t}{B}\right)^{2/3} \left[1 - \frac{1}{12} \left(\frac{6t}{B}\right)^{2/3}\right]$$

$$R(t) \approx \frac{A}{2} \left(\frac{6t}{B}\right)^{2/3} \left[1 - \frac{1}{12} \left(\frac{6t}{B}\right)^{2/3}\right]$$

Compare this to our previous linear theory result:

$$R(t) \approx a(t) \left[ 1 - \frac{1}{3} \delta(t) \right]$$

where:

$$a(t) = \left(\frac{3}{2}H_0t\right)^{2/3}$$
 and:  $\delta(t) \propto t^{2/3}$ 

The cycloid solution at small t agrees with linear theory.

## **Turnaround**

The sphere breaks away from general expansion and reaches a maximum radius at  $\theta=\pi$ . At this point, linear theory predicts that the density contrast is  $\delta_{lin}=1.06$ 

## <u>Collapse</u>

The sphere collapses to a singularity at  $\theta$ =2 $\pi$ . This occurs when  $\delta_{lin}$ =1.69

## **Virialization**

Complete collapse never occurs in practice because the kinetic energy of collapse is converted into random motions. When the sphere has collapsed to half its maximum size, its kinetic energy is *K*=-0.5*U*, where U is the potential energy. This is the condition for equilibrium according to the virial theorem. This occurs at  $\theta$ =3 $\pi$ /2 when the density contrast is  $\delta_{lin}$ =1.58

If virialization occurs at  $3\pi/2$ :

If virialization occurs at  $2\pi$ :

$$1 + \delta_{\rm vir} \equiv \Delta_{\rm vir} = \frac{\rho}{\bar{\rho}} \approx 147$$

$$1 + \delta_{\rm vir} \equiv \Delta_{\rm vir} = \frac{\rho}{\overline{\rho}} \approx 178$$

More generally:  $\Delta_{\rm vir} \approx 178 \Omega_m^{-0.7}$ 

Even more generally (for flat matter + dark energy models):

$$\Delta_{\rm vir} \approx \left[18\pi^2 + 82(\Omega_m - 1) - 39(\Omega_m - 1)^2\right] \Omega_m^{-1}$$

Bryan & Norman (1998)

#### **N-body Simulations**

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ON THE CLUSTERING TENDENCIES AMONG THE NEBULAE

II. A STUDY OF ENCOUNTERS BETWEEN LABORATORY MODELS OF STELLAR SYSTEMS BY A NEW INTEGRATION PROCEDURE

#### ERIK HOLMBERG

#### ABSTRACT

In a previous paper<sup>1</sup> the writer discussed the possibility of explaining the observed clustering effects among extragalactic nebulae as a result of captures. The present investigation deals with the important problem of whether the loss of energy resulting from the tidal disturbances at a close encounter between two nebulae is large enough to effect a capture. The tidal deformations of two models of stellar systems, passing each other at a small distance, are studied by reconstructing, piece by piece, the orbits described by the individual mass elements. The difficulty of integrating the total gravitational force acting upon a certain element at a certain point of time is solved by replacing gravitation by light. The mass elements are represented by light-bulbs, the candle power being proportional to mass, and the total light is measured by a photocell (Fig. 1). The nebulae are assumed to have a flattened shape, and each is represented by 37 light-bulbs. It is found that the tidal deformations cause an increase in the attraction between the two objects, the increase reaching its maximum value when the nebulae are separating, i.e., after the passage. The resulting loss of energy (Fig. 6) is comparatively large and may, in favorable cases, effect a capture. The spiral arms developing during the encounter (Figs. 4) represent an interesting by-product of the investigation. The direction of the arms depends on the direction of rotation of the nebulae with respect to the direction of their space motions.

## N-body Simulations



FIG. 4a.—Tidal deformations corresponding to parabolic motions, clockwise rotations, and a distance of closest approach equal to the diameters of the nebulae. The spiral arms point in the direction of the rotation.

FIG. 4b.—Same as above, with the exception of counterclockwise rotations. The spiral arms point in the direction opposite to the rotation.

**N-body Simulations** 



- What kind of Dark Matter?
- How much Dark Matter?
- Initial density fluctuations P(k)



How to run a cosmological N-body simulation

**Step 1:** adopt a cosmological model and calculate the initial matter power spectrum P(k)

Standard  $\Lambda$ CDM h,  $\Omega_m$ ,  $\Omega_\Lambda$ ,  $\Omega_b$ ,  $n_s$ ,  $\sigma_8$ 

> Extensions Hot dark matter Warm dark matter Self interacting dark matter



### How to run a cosmological N-body simulation

Step 2: generate initial conditions at starting redshift

- Generate random field that obeys P(k)
  - Gaussian or non-Gaussian
- Use perturbation theory to evolve to starting redshift
  - z<sub>init</sub> = 30-200
- Create grid of particles with initial positions and velocities





Assign initial positions and velocities using Zel' dovich approximation

$$\vec{x} = \vec{q} + D(t)\vec{\psi}(\vec{q})$$

$$\vec{v} = a \frac{dD}{dt} \vec{\psi}(\vec{q})$$

q : initial position $\Psi$  : dispacement fieldD : growth function $\delta$  : initial density field

$$\vec{\nabla} \cdot \vec{\psi} = -\frac{\delta(\vec{q})}{D(t)}$$

How to run a cosmological N-body simulation

**Step 3:** compute gravitational forces on particles in time steps to evolve particle distribution

- Very computationally expensive
- Need fast algorithms
- Forces are "softened" at small distances

$$\vec{F}$$
  $F = \frac{Gm_1m_2}{r^2 + \epsilon^2}$ 

## N-body Simulations: Force calculations

- Direct particle-particle  $(N^2)$  Particle-Mesh (PM)  $(N_a \log N_a)$ • Particle-particle particle-mesh (P<sup>3</sup>M)  $(N^2 / N_q log N_q)$ • Tree (NlogN) Tree-PM (NlogN / N<sub>q</sub>logN<sub>q</sub>) Adaptive mesh refinement (AMR)
- Adaptive refinement tree (ART)
- Moving mesh (AREPO)

## N-body Simulations: Direct N-body

N<sup>2</sup> calculations



## N-body Simulations: Particle-Mesh

## $N_g log N_g$ calculations



$$\nabla^2 \Phi = 4\pi G\rho$$

$$\begin{split} \Phi(\mathbf{x}) &= \int \hat{\Phi}(\mathbf{k}) e^{i\mathbf{k}\cdot\mathbf{x}} d\mathbf{k} \\ \nabla^2 \Phi(\mathbf{x}) &= \int \hat{\Phi}(\mathbf{k}) (-\mathbf{k}^2) e^{i\mathbf{k}\cdot\mathbf{x}} d\mathbf{k} \\ \rho(\mathbf{x}) &= \int \hat{\rho}(\mathbf{k}) e^{i\mathbf{k}\cdot\mathbf{x}} d\mathbf{k} \end{split}$$



## N-body Simulations: Particle-Particle, Particle-Mesh

#### $N^2$ / $N_g log N_g$ calculations





## N-body Simulations: Tree Code

#### NlogN calculations



## N-body Simulations: Moving Mesh (AREPO)





Heitmann et al. (2005)

a=0.02

z=42.00



a=0.02

z=42.00





## We can constrain cosmological models.

#### e.g., dark matter models



**SDSS** observations



van Dalen & Schaefer (1992)

### We can constrain cosmological models.



## We can constrain cosmological models.





Virgo Collaboration

## What is a dark matter halo?



Dark Matter collapses under its own self-gravity into "virialized" regions, or "halos".

Halos are typically defined as regions with density of ~200 times the mean density, but there are several halo-finding algorithms.

Halos come in different sizes, masses, and shapes.

High mass halo (the kind that would host a galaxy cluster)

Intermediate mass halo (the kind that would host a galaxy group)

Very low mass halo (the kind that would host no galaxy at all)

Low mass halo (the kind that would host a single galaxy)

What is a dark matter halo?

• Friends-of-Friends (FoF)

linking length b

Spherical Overdensity (SO)

choice of center, density threshold  $\Delta_{vir}$ 

• Density Maxima (DENMAX, BDM)

choice of center, density threshold  $\Delta_{vir}$ , criteria for unbinding

• Other (e.g., Voronoi tesselation)

## What is a dark matter halo?



Bound dense regions within a larger halo are referred to as subhalos, substructure, or satellite halos.

Subhalos have a density higher than ~200 times the mean.

A halo can host a single galaxy, or a cluster of galaxies. Within a cluster, individual galaxies would sit inside subhalos.

Subhalo / Satellite halo

z=11.9 800 x 600 physical kpc

Diemand, Kuhlen, Madau 2006
We now know the z=0 mass function to ~5% for reasonable choices of cosmological parameters. (For one N-body code and one halo-finder)

There may be larger uncertainties for higher redshifts or more exotic cosmological models.



# Press-Schechter (1974) theory

Halos collapse from regions in the primordial density field that exceed a threshold density. One halo forming does not influence the likelihood of other halos forming nearby.

The halo mass function thus depends on:

- The distribution of initial densities P(k)
- The linear growth of fluctuations
- The density threshold for collapse

δ<sub>crit</sub>

D(z)









$$\delta(\vec{x},t) = D(t)\delta_0(\vec{x})$$



$$\delta(\vec{x},t) = D(t)\delta_0(\vec{x})$$

Consider a spherical region of mass *M*. This region corresponds to a scale:

$$R = \left(\frac{3M}{4\pi\bar{\rho}}\right)^{1/3}$$



#### The density field smoothed on this scale has a variance of:

$$\sigma_R^2 = \int P(k) \tilde{W}_R(k)^2 d^3 k \rightarrow \sigma(M)$$

The density field has a Gaussian distribution with that variance.



The probability of the density having a value between  $\delta$  and  $\delta$ +d $\delta$  is:

$$P(\delta \mid M)d\delta = \frac{1}{\sqrt{2\pi}\sigma(M)} \exp\left[-\frac{\delta^2}{2\sigma(M)^2}\right]d\delta$$

The fractional volume in this smoothed density field with  $\delta > \delta_c$  is:

$$F(>M) = \int_{\delta_c}^{\infty} P(\delta \mid M) d\delta$$

The fractional volume corresponding to masses in the range *M* to *M*+*dM* is:

$$\frac{dF(>M)}{dM}dM$$



The volume of a region that will make a single halo of mass *M* is:



The number of halos of mass in the range *M* to *M*+*dM* is:

$$\frac{\text{fraction of volume} \times V_{\text{tot}}}{\text{volume of 1 halo}} = \frac{\overline{\rho}}{M} \frac{dF(>M)}{dM} dM \times V_{\text{tot}}$$

The number density of halos of mass in the range *M* to *M*+*dM* is:

$$\frac{dn}{dM}dM = \frac{\overline{\rho}}{M}\frac{dF(>M)}{dM}dM$$



Linear theory growth rate 
$$\sigma(M,z) = \sigma(M,z=0)D(z)$$

There are numerous improvements to the Press-Schechter mass function











LasDamas





LasDamas



LasDamas







Seljak & Warren (2005)







Navarro, Frenk & White (NFW)

$$\rho(r) = \frac{\rho_s}{\left(1 + r/r_s\right)^2 \left(r/r_s\right)}$$

Navarro, Frenk & White (NFW)

$$\rho(r) = \frac{\rho_s}{\left(1 + r/r_s\right)^2 \left(r/r_s\right)}$$

$$\frac{c}{r_s} = \frac{R_{vir}}{r_s}$$

$$\boldsymbol{M}_{vir} = \frac{4}{3} \pi \boldsymbol{R}_{vir}^3 \Delta_{vir} \bar{\boldsymbol{\rho}}$$

$$M_{vir} = \int_{0}^{R_{vir}} 4\pi r^2 \rho(r) dr$$







1



Navarro et al. (2010)

# Halo properties: Merger History



#### Halo properties: History (merger tree)





• High mass halos have accreted more of their mass recently relative to low mass halos.

#### Wechsler et al. (2002)

# Halo properties: History (merger tree)



 Halo concentrations are determined by their accretion history.

#### Halo properties: Assembly Bias



Wechsler et al. (2006)

#### Halo properties: Assembly Bias



Gao & White (2007)
## Halo properties: Assembly Bias



Gao & White (2007)

## Halo properties: Assembly Bias



Gao & White (2007)

# From dark matter to galaxies



Galaxies are assumed to form in dark matter halos.

•



A dark matter halo forms. Inside the halo is hot/warm gas. The gas has some angular momentum.



# Gas cools inside the halo and settles into a rotating disk.



# Stars form from the cold dense gas.



Stellar populations grow old and fade, new stars are born. Gas undergoes heating and cooling.



Energy feedback due to supernovae or a massive central black hole can reheat the gas or blow it out of the galaxy. This can end star formation.





# The galaxy gets dimmer and redder.





If the halo is in a gas-rich environment, more gas can fall into the halo from the inter-galactic medium.



If the halo merges with another halo containing a galaxy, the smaller galaxy becomes a satellite.



If the the trial of the rest of the second soft of



Eventually, the subhalo will be destroyed via tidal stripping and the satellite galaxy will spiral in due to dynamical friction.



Eventually, the subhalo will be destroyed via tidal stripping and the satellite galaxy will spiral in due to dynamical friction.



When the two galaxies merge, that can trigger a burst of star formation that exhausts the gas, thus ending further SF. Also, the merger can affect the galaxy's morphology.

SF: OFF

# **Dynamical Friction**

Dynamical friction is a force experienced by a massive body moving within a sea of lower mass particles.



# **Dynamical Friction**

Dynamical friction is a force experienced by a massive body moving within a sea of lower mass particles.



The body creates a wake of particles behind it, which creates a drag force.



Friction is high if mass of body is large and body moves slowly.

In high mass halos, halo mergers happen frequently, but dynamical friction timescales are long, resulting in galaxy clusters.

SF: OFF

# Key questions:

•What is the initial distribution of gas within halos and how does it cool?(e.g., multiphase medium)

•How do stars form exacty? (e.g., conditions for star formation, dependence of IMF on environment, metallicity)

•How does supernova feedback work? (e.g., thermal vs. kinetic energy injection, efficiency)

•How does AGN feedback work?

•How does merging affect galaxies' star formation and morphology?

•How does fresh gas in the IGM feed galaxies?

Lots of unknowns!

But also lots of data describing the distribution of galaxies!



#### Large surveys: Measurements of Galaxy Clustering

First Moments  $\langle \delta(\vec{x}) \rangle$ 





#### Large surveys: Measurements of Galaxy Clustering





Scoccimarro et al. (2006)



## Large surveys: Measurements of Galaxy Clustering

#### High Redshift





Galaxy clustering data contains information about cosmology and galaxy formation/evolution.



How can we extract this information from the data? e.g., what does a particular shape of  $\xi(r)$  for bright red galaxies tell us about how these galaxies formed? Can we use this statistic to constrain cosmological parameters?



#### Semi-Analytic Models



+

Prescriptions for: Gas distribution, Gas Cooling, Star Formation, Feedback, Galaxy Mergers + more in DM halos



Virgo Consortium

# RAMSES code (AMR) - Merger showing stars



# RAMSES code (AMR)



GASOLINE code (SPH) - Merger showing gas and stars

#### Gas Rich Mergers and Disk Galaxy Formation

Galaxy formation simulations created at the

# N-body shop

makers of quality galaxies

key: gas- green new stars- blue old stars- red credits:

Fabio Governato	(University of Washington)
Alyson Brooks	(University of Washington)
James Wadsely	(McMaster University)
Tom Quinn	(University of Washington)
Chris Brook	(University of Washington)

Simulation run on Columbia (NASA Advanced Supercomputing) contact: fabio@astro.washington.edu

# T = 0 Myr GADGET code (SPH) - Effect of SMBH feedback





10 kpc/h

# AREPO code (Moving Mesh) - Gas at z=1

#### Mark Vogelsberger

Harvard-Smithsonian Center for Astrophysics Institute for Theory and Computation







# AREPO code (Moving Mesh) - Gas at z=1

#### Mark Vogelsberger

Harvard-Smithsonian Center for Astrophysics Institute for Theory and Computation





# AREPO code (Moving Mesh) – Illustris simulation











ellipticals











#### disk galaxies


















# AREPO code (Moving Mesh) – Illustris simulation





### Moving Mesh vs. SPH - Gas accretion



Nelson et al. (2013)



Parameter	Value Reference		
[H_0]	70.2 km/s	§4.2; (Komatsu et al., 2010)	
[Omega_0]	0.2725	§4.2; (Komatsu et al., 2010)	
[Omega_DE]	0.7275	§4.2; (Komatsu et al., 2010)	
[Omega_b]	0.0455	§4.2; (Komatsu et al., 2010)	
[T_CMB]	2.72548 K	§4.2; (Komatsu et al., 2010)	
[accretionDisksMethod]	ADAF	§4.3	
[adafAdiabaticIndex]	1.444	§4.3	
[adafEnergyOption]	pure ADAF	§4.3	
[adafRadiativeEfficiency]	0.01	§4.3	
[adafViscosityOption]	fit	§4.3	
[adiabaticContractionGnedinA]	0.8	\$4.8	
[adiabaticContractionGnedinOmega]	0.77	\$4.8	
[barInstabilityMethod]	ELN	§4.7	
[blackHoleSeedMass]	100	§3.1.2	
[blackHoleWindEfficiency]	0.001	\$3.1.2	
[bondiHoyleAccretionEnhancementHotHalo]	1	\$3.1.2	
[bondiHoyleAccretionEnhancementSpheroid]	1	\$3.1.2	
[bondiHoyleAccretionTemperatureSpheroid]	100	§3.1.2	
[coolingFunctionMethod]	atomic CIE Cloudy	c CIE Cloudy §4.5.1	
[coolingTimeAvailableAgeFactor]	0	§4.5.5	
[coolingTimeSimpleDegreesOfFreedom]	3	§4.5.4	
[darkMatterProfileMethod]	NFW	§4.6.1	
[darkMatterProfileMinimumConcentration]	4	§3.8.2	
[diskOutflowExponent]	2	§4.23	
[diskOutflowVelocity]	200 km/s	§4.23	
[effectiveNumberNeutrinos]	4.34	\$4.4.2	
[galacticStructureRadiusSolverMethod]	adiabatic	§4.8	
[haloMassFunctionMethod]	Tinker2008	§4.4.6	
[haloSpinDistributionMethod]	Bett2007	§4.6.3	
[hotHaloOutflowReturnRate]	1.26	§3.2.2	
[imfSalpeterRecycledInstantaneous]	0.39	§4.12.2	
[imfSalpeterYieldInstantaneous]	0.02	§4.12.2	
[imfSelectionFixed]	Salpeter	§4.12.1 Be	
[isothermalCoreRadiusOverVirialRadius]	0.1	§4.10	

Benson, 2010

[majorMergerMassRatio]	0.1	§4.9.1	
[mergerRemnantSizeOrbitalEnergy]	1	§4.9.2	
[mergerTreeBuildCole2000AccretionLimit]	0.1	§4.16	
[mergerTreeBuildCole2000MassResolution]	$5 \times 10^9 M_{\odot}$	§4.16	
[mergerTreeBuildCole2000MergeProbability]	0.1	§4.16	
[mergerTreeConstructMethod]	build	§4.14	
[minorMergerGasMovesTo]	spheroid	§4.9.1	
[modifiedPressSchechterFirstOrderAccuracy]	0.1	§4.15	
[modifiedPressSchechterG0]	0.57	§4.15	
[modifiedPressSchechterGamma1]	0.38	§4.15	
[modifiedPressSchechterGamma2]	-0.01	§4.15	
[powerSpectrumIndex]	0.961	§4.4.1; (Komatsu et al., 2	2010)
[powerSpectrumReferenceWavenumber]	1 Mpc <sup>-1</sup>	§4.4.1; (Komatsu et al., 2	2010)
[powerSpectrumRunning]	0	§4.4.1; (Komatsu et al., 2	2010)
[randomSpinResetMassFactor]	2	§3.7.2	
[reionizationSuppressionRedshift]	9	§4.1	
[reionizationSuppressionVelocity]	30 km/s	§4.1	
[satelliteMergingMethod]	Jiang2008	§4.22.1	
[sigma_8]	0.807	§4.4.1 & §4.4.2	
[spheroidEnergeticOutflowMassRate]	1	§3.4.2	
[spheroidOutflowExponent]	2	§4.23	
[spheroidOutflowVelocity]	50 km/s	§4.23	
[spinDistributionBett2007Alpha]	2.509	§4.6.3	
[spinDistributionBett2007Lambda0]	0.04326	§4.6.3	
[stabilityThresholdGaseous]	0.9	§4.7	
[stabilityThresholdStellar]	1.1	§4.7	
[starFormationDiskEfficiency]	0.01	§4.17	
[starFormationDiskMinimumTimescale]	0.001 Gyr	§4.17	
[starFormationDiskVelocityExponent]	-1.5	§4.17	
[starFormationSpheroidEfficiency]	0.1	§4.17	
[starFormationSpheroidMinimumTimescale]	0.001 Gyr	§4.17	
[starveSatellites]	true	§3.2.2	
[stellarPopulationPropertiesMethod]	instantaneous	§4.18	
[summedNeutrinoMasses]	0	§4.4.2	
[transferFunctionMethod]	Eisenstein + Hu	§4.4.2	Benson, 2010
[virialDensityContrastMethod]	spherical top hat	§4.4.5	





GOAL:

Constrain physical models using galaxy clustering on small scales.



Hydro sims/SAMs contain physics, but they are

- too computationally expensive
- still in the mode of finding the "best model"
- are not accurate enough to match data within high precision of current survey measurements

# **Dark Halo Population**





# The Halo Occupation Distribution



# The Halo Occupation Distribution

### Assume:

Central galaxy resides at halo center



• Satellite galaxies trace the DM density distribution within the halo

# Example: what is $\sigma_{logM}$ and how does it affect clustering?



# The HOD contains information about physics!





# The Halo Model

A simple example: the galaxy number density

$$n_g = \int_0^\infty dM \, \frac{dn}{dM} \langle N \rangle_M$$

Berlind & Weinberg (2002)

# The Halo Model

2-pointCorrelation function

Small scales: All pairs come from same halo. 1-halo term

$$1 + \xi_g^{1h}(r) = \left(2\pi r^2 n_g^2\right)^{-1} \int_0^\infty dM \frac{dn}{dM} \frac{\langle N(N-1) \rangle_M}{2} \lambda(r|M)$$

Large scales: Pairs come from separate halos. 2-halo term



$$\xi_g(r) = b_g^2 \xi_m(r)$$

$$b_g = n_g^{-1} \int_0^\infty dM \, \frac{dn}{dM} \langle N \rangle_M b_h(M)$$

Berlind & Weinberg (2002)

# The Halo Model

#### 2-point correlation function





# Measurements of the HOD

Deviation from power law detected. Halo model gives a good fit to the data.  $(\chi^2/dof = 0.93 \text{ vs. } 6.12 \text{ for plaw})$ 



Zehavi et al. (2004)

# Testing the halo model assumptions

- 1. All galaxies live in halos. 🖌
- The statistical content of halos depends only on halo mass.
  i.e., P(N|M) is sufficient, as opposed to P(N|M,X)

Recent work shows that halo bias  $b_h(M)$  depends on halo assembly history at fixed mass. If P(N|M) also shows this dependence, then standard halo model will be incorrect.

Measurements of this are not conclusive. This systematic effect needs to be addressed if galaxy clustering is to be used for precision cosmology.

3. The dark halo properties are not affected by baryons

This is almost certainly not true, but the extent of this problem is unclear.

#### Alternative to the analytic halo model approach

Populate an N-body simulation with an HOD to compute clustering statistics instead of using analytic formulas.



Populate an N-body simulation with an HOD to compute clustering statistics instead of using analytic formulas.

#### Advantages:

- Halo clustering, abundances, and profiles are correct on all scales above the simulation's resolution limit.
- Can calculate any clustering statistic.

#### **Disadvantages:**

- Not good for very small scale clustering.
- Much more computationally intensive.

Use a Conditional Luminosity Function (CLF) to model the luminosity dependence of clustering.

$$\Phi(L) = \int_{0}^{\infty} dM \frac{dn}{dm} \Phi(L|M) \qquad \langle N \rangle_{M} = \int_{L_{\min}}^{\infty} dL \Phi(L|M)$$

#### Advantages:

- Don't have to assume a form for <N(M)>
- More ambitious: model the luminosity dependence explicitly

### **Disadvantages:**

- Have to assume a form for  $\phi(L|M)$
- More ambitious: luminosity dependence is model dependent

Methods are very similar and complementary.

#### Alternatives to the halo model / HOD approach

Use a high resolution N-body simulation to place galaxies in halos + subhalos, assuming relations between galaxy and subhalo properties. (i.e., use subhalo distribution instead of HOD)





Luminosity or Stellar Mass







Conroy et al. (2006)











Conroy et al. (2006)



GOODS z~4-5

Conroy et al. (2006)

# What subhalo property should be used?





Conroy et al. (2006)



Reddick et al. (2013)
Or do a forward approach



### The modeling is getting very ambitious



Behroozi et al. (2013)

#### The modeling is getting very ambitious

Fit model at all redshifts to:



# (2) star formation rate



Behroozi et al. (2013)

#### The modeling is getting very ambitious



#### Behroozi et al. (2013)

#### Describing vs. Understanding

HOD/HAM/CLF are excellent statistical tools for *describing* the wealth of galaxy clustering data: for translating complicated statistics into a more physically informative language.

It is still essential that we *understand* the physics behind the data: gas cooling, star formation, feedback, etc. For this we need ab-initio models such as hydrodynamic simulations and semi-analytic models.

The methods are highly complementary.

## SYNOPSIS

- Galaxy properties
- Stellar populations
- Distance measures
- Hubble expansion and z-space distortions
- Redshift surveys
- Galaxy environments
- Galaxy groups and clusters
- Galaxy clustering statistics

- Cosmological parameters
- Expansion history of the universe
- Growth of perturbations
- N-body simulations
- Dark matter halos
- Galaxy formation
- The halo model