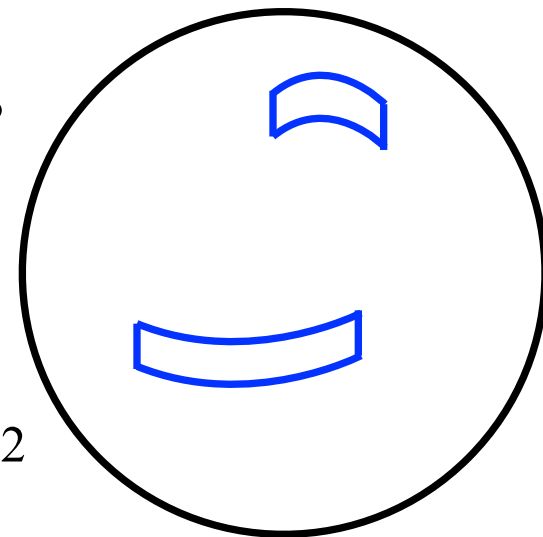


# **Areas on the Sphere and HEALPix**

# Areas on the sphere

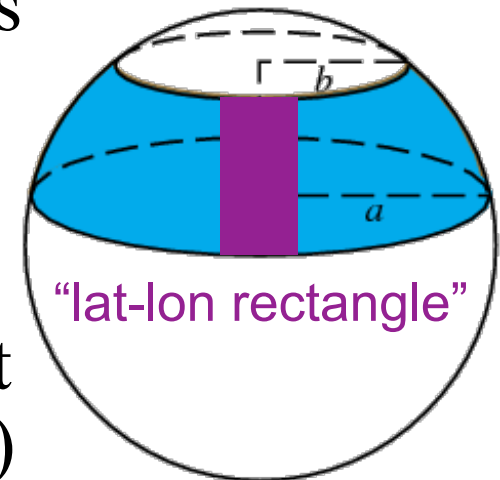
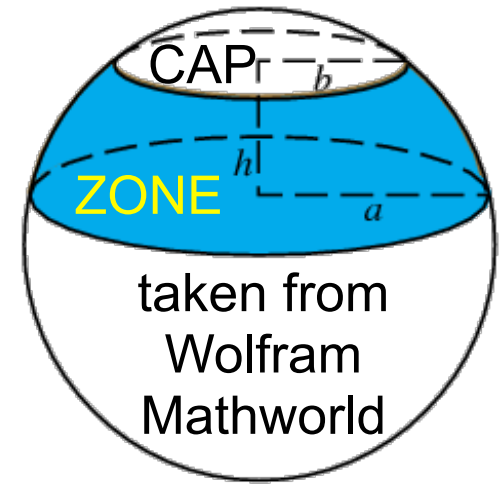
---

- I've provided you with a lot of options for determining distances on the sphere...but what about areas?
- The area of the entire (unit) sphere is  $4\pi$  steradians or about  $41252.96 \text{ deg}^2$
- One way to keep track of the area of regions of the sphere is to just subdivide it
  - half the sphere has an area of  $2\pi$  steradians ( $41252.96/2 \text{ deg}^2$ ), a quarter of the sphere has an area of  $\pi$  steradians ( $41252.96/4 \text{ deg}^2$ ), etc.
- Or, spherical calculus tells us the area of a zone (the surface area of a spherical segment)



# Areas on the sphere

- The area of a zone (on the unit sphere) is  $2\pi h$  in *steradians* (see the link to Wolfram MathWorld on the syllabus)
- The area of a *cap* is then  $2\pi(1-h)$ .
  - The spherical cap will come in very useful in the next lecture
- The area of a “*rectangle drawn on the sphere,*” which is a fraction of a zone, is  $f2\pi h$  where  $f$  is the fraction in this “*lat-lon rectangle*”
- A “*lat-lon rectangle*” as I’ll call it (it doesn’t have an “official” name) is bounded by lines of longitude (or Right Ascension) and latitude (or declination)



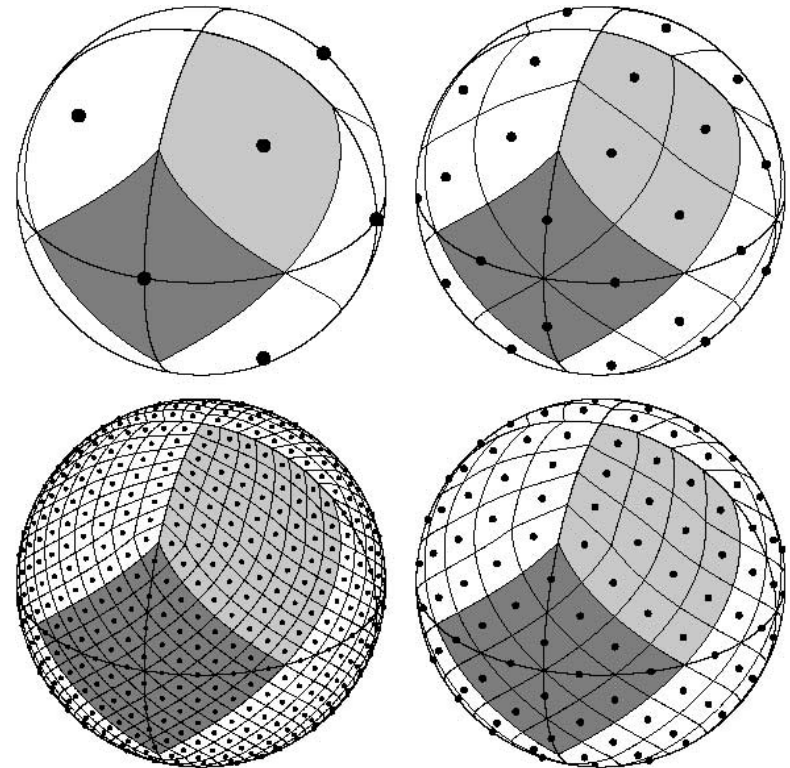
# Hierarchical, Equal Area, iso-Latitude Pixelization

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- Areas on the sphere become yet more complex if they are not simple astronomical fields bounded by lines of Right Ascension and declination
  - So, a number of tricks have been developed to keep track of areas in large surveys of the sky
  - One such trick, *HEALPix*, relies on the idea from a few slides ago ( $1/2$  the sphere is  $2\pi$  steradians,  $1/4$  is  $\pi$  steradians, etc.) and is a genuine quad-tree scheme
  - Go to the syllabus' JPL HEALPix primer link
    - read *Discretization of Functions on the Sphere* (pay particular attention to Figure 2)
    - also read *Geometric and Algebraic Properties...*
-

# Hierarchical, Equal Area, iso-Latitude Pixelization

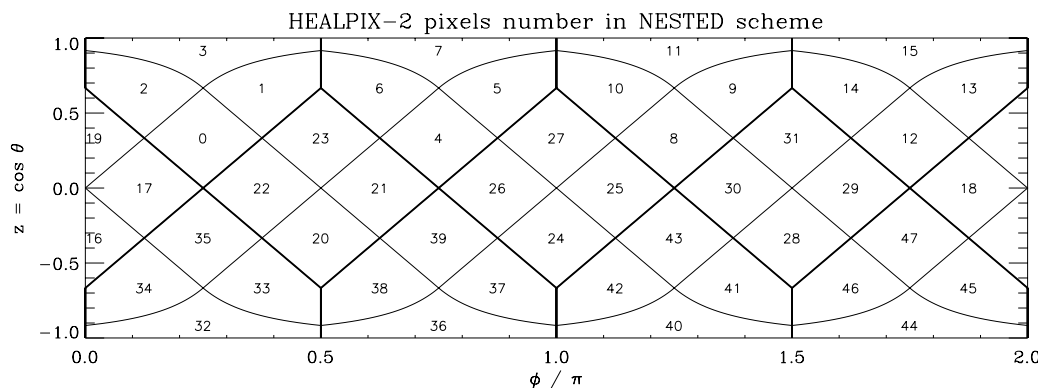
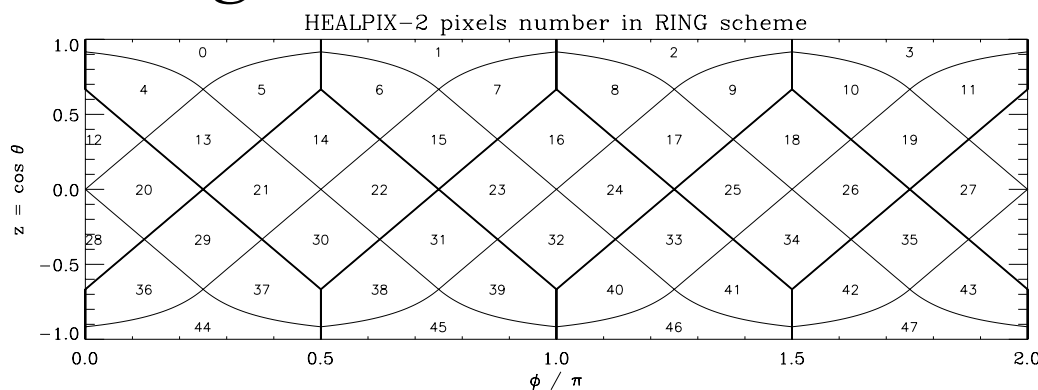
- *Nside* expresses the resolution of the grid. For *Nside* resolution you get  $4*Nside-1$  isolatitude rings and  $12*Nside^2$  pixels.
- The base-resolution has 12 pixels in 3 rings around the poles and equator. *Nside* is the number of divisions on a base-resolution pixel to reach the desired resolution.



*Nside* = 1, 2, 4, 8

# Hierarchical, Equal Area, iso-Latitude Pixelization

- Pixels have equal area and are centered on lines of constant latitude.
- There are two indexing schemes for pixels, *ring* and *nested*. The *ring* scheme is the default.



# Hierarchical, Equal Area, iso-Latitude Pixelization

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- Install the Python version of *HEALPix* in *astroconda*
    - *conda config --add channels conda-forge*  
*conda install healpy*
  - It can be called and used, e.g., as follows:
    - *import healpy; healpy.ang2pix(nside,theta,phi)*
    - *theta* and *phi* are in radians, *phi* = RA and *theta* =  $[\pi/2 \text{ (radians)} - \text{dec}]$  i.e. *theta* = 0 is the north pole (dec = 90°)..see the wikipedia definition linked from the syllabus
  - The most useful commands for our purposes are linked from the syllabus under *HEALPix Pixelisation related functions*
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# Python tasks

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1. Generate a random set of 1000000 points on the surface of the sphere with coordinates  $ra, dec$  ( $\alpha, \delta$ ) degrees that correctly populate the sphere equally in area, recall:
    - $ra = 360. * (random(1000000))$  and
    - $dec = (180/np.pi) * np.arcsin(1. - random(1000000) * 2.)$
    - plot your points, note density near the poles and equator.
  2. Use *ang2pix* with *nside*=1 to determine which pixels each of your *ra, dec* points lie within at the *nside*=1 level of the *HEALpix* hierarchy
    - convert *ra, dec* to radians and take  $90^\circ$  ( $\pi/2$  radians) - *dec* so that *ra* becomes *phi* and *dec* becomes *theta*
    - What is the area of an *nside*=1 *HEALpix* pixel?
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# Python tasks

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3. Use the *numpy.histogram* command to print out how many of your points lie in each *HEALpix* pixel
    - Is the answer consistent with pixels being equal-area?
  4. *numpy.where* will return the indices that obey a logic command. So, if you've called your array of pixels "pix" then  $w = np.where(pix == 2)$  will make  $w$  a list of indices for which *phi*, *theta* (or *ra*, *dec*) lie in pixel 2
    - Plot *ra*, *dec* using matplotlib marker 'k.' and overplot  $ra[w]$ ,  $dec[w]$  for those points in pixel 2, using a different color. Repeat for pixel 5 and pixel 8
  5. Use *ang2pix* with *nside*=2 to map your *ra*, *dec* points to *HEALpix* at the next level of the hierarchy
    - Which *nside*=2 pixels lie inside pixel 5 at *nside*=1?
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