Map Projections

Map Projections

- The problem of forcing a spherical surface onto a map is an old problem in cartography
- Spherical areas do not appear equal when projected into Cartesian coordinates



- Consider how the cylindrical projection in the image greatly inflates the area of the poles (e.g., Antarctica)
- An extensive discussion of solutions to this problem is linked to from the syllabus under *Map Projections*

Equal Area Projections

• It is possible to create mappings in which spherical surfaces are equal-area when projected onto a flat surface



- The solution used most often to display sky areas in astronomy is the Hammer-Aitoff projection (depicted for the Earth in the image)
- Thie Hammer-Aitoff projection *is* equal area (note how much smaller Antarctica is in this depiction)
- More information, including the equations behind the Hammer-Aitoff projection are at the syllabus links

Map Projections in Python

- Projections such as the Hammer-Aitoff are available in matplotlib
- The general set of commands is



- import matplotlib.pyplot as plt
- -fig = plt.figure()

- ax = fig.add_subplot(111, projection="aitoff")

• here 111 means "subplot 1 of a 1x1 grid of plots"

- ax.scatter(ra, dec); fig.show()

• ra, dec here must be in radians with $-\pi < ra < \pi$

Map Projections in Python

• Other useful commands and keywords include

- ax.scatter(ra,dec,marker='o',color='b',s=0.7,alpha=0.5)

- here I supplied the points a shape, color, size and opacity
- the points will be small blue, half-transparent circles
- xlab = ['14h','16h','18h','20h','22h','0h','2h','4h','6h','8h','10h'] - ax.set_xticklabels(xlab, weight=800)
 - here I supplied x-axis labels and made them **bold**
 - the point of xlab is to label in <u>hours</u> instead of degrees

- ax.grid(color='k', linestyle='solid', linewidth=0.5)

- here I drew a grid of axes of a given style and thickness
- the grid will be black, solid, and not too thick

- 1. Write a function to generate a random set of 10000 points populated in equal area on the surface of the sphere with coordinates ra,dec (α,δ) in *radians*
 - from numpy.random import random
 - *ra* = 2**np.pi**(*random*(10000)-0.5)
 - *dec* = *np.arcsin(1.-random(10000)*2.)*
 - plot (ra,dec) on a standard (x,y) grid...are there more points near the poles or near the equator of the sphere?
- 2. Now plot your points in an Aitoff projection
 - Change the x-labels to hours instead of degrees
 - Add a thick, blue, dashed axis grid using grid
 - Change your plot to a *Lambert* projection

- 3. Make a plot (binned at 1°) to map Galactic dust at $0^{\circ} < \alpha$ < 360° and -90° < δ < 90° in *Aitoff* projection
 - Generate a grid in (α, δ) in *degrees with* $0.5 < \alpha < 359.5^{\circ}$ and $-89.5^{\circ} < \delta < 89.5^{\circ}$ use a $1^{\circ} x 1^{\circ}$ binning
 - see np.meshgrid from the dust maps lecture
 - make RA increase to the left/East
 - Determine the values of the reddening (what we called *ebmv* in the *dust maps* lecture) at each (α,δ)

• Convert (α, δ) to (x, y) in Aitoff projection:

$$-w = wcs. WCS(naxis=2)$$

- w.wcs.cdelt=[1,1]
- -w.wcs.crval = [0.5, -89.5]

$$-w.wcs.crpix=[1,1]$$

- -w.wcs.ctype = ["RA---AIT", "DEC--AIT"]
- xmap, ymap = w.wcs_world2pix(ramap, decmap, 0)
- Plot (α, δ) and (x, y)

$$-lev = np.arange(50)*0.03$$

- plt.contourf(xmap,ymap,ebv_map,levels=lev)

- plt.contourf(ramap,decmap,ebv_map,levels=lev)

- Use *contour* (see the *dust maps* lecture) to create and plot contours for *ebmv* at each (*x*,*y*)...these should now be correctly projected
 - note that your plot won't be quite correct as we didn't bin in equal area in the first step
- Plot the Galactic Plane. Does the dust follow the Galaxy?